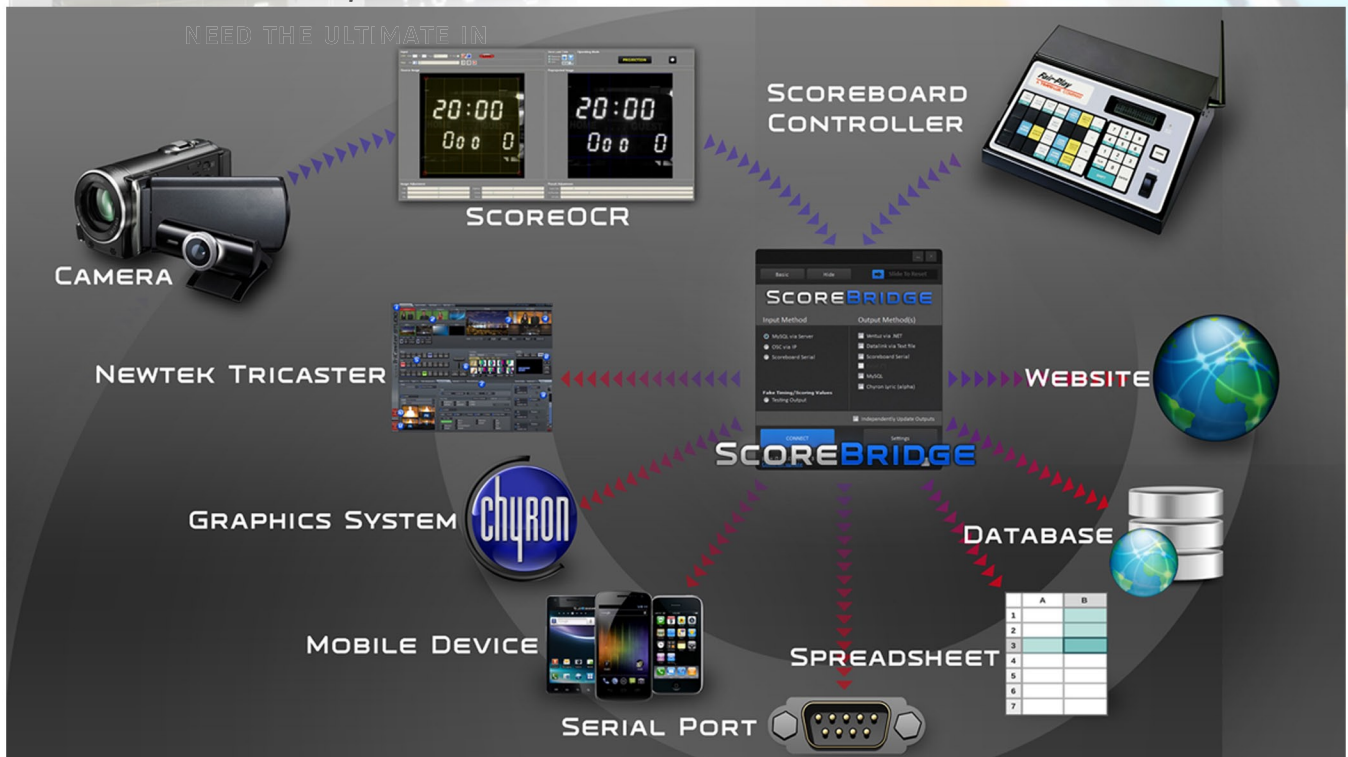# SCOREOCR

SCOREOCR™ IS THE PREMIER PRODUCT FROM GRAPHICS OUTFITTERS FOR INTEGRATING TIMING, SCORE AND GAME DATA INTO ANY SPORTING EVENT BROADCAST OR STREAM.

UTILIZING OPTICAL CHARACTER RECOGNITION, **SCOREOCR**™ 'READS' THE CHARACTERS RIGHT OFF THE SCOREBOARD WITH ANY SD OR HD CAMERA, WITH ACCURACY GREATER THAN 1/10TH OF A SECOND!

SET-UP IS FAST, EASY AND INTUITIVE. AVAILABLE IN 1 OR 2 INPUT VERSIONS*

[DELIVER DATA TO ANY GRAPHICS SYSTEM, HANDHELD DEVICE, WEBSITE, SPREADSHEET OR DATABASE VIA ETHERNET LAN, SERIAL OR IP.]

THE DATASTREAM FROM **SCOREOCR**™ IS TRANSCODED THROUGH THE INCLUDED **SCOREBRIDGE**™ APPLICATION, AND DELIVERED TO THE RENDERER OR DISTRIBUTION PLATFORM OF YOUR CHOICE.

DATA CAN BE SENT DIRECTLY TO NEWTEK™ LIVETEXT™, CHYRON™, COMPIX™, SCOREBOX™, TV-GRAPHICS™ AND SPORTS MEDIA™.

WANT TO GIVE YOUR AUDIENCE THE ULTIMATE VIEWING EXPERIENCE? THEN COMBINE SCOREOCR WITH OUR SPORTS GRAPHICS DESIGN APPLICATION, SCOREHD.

NEED THE ULTIMATE IN PORTABILITY? CHECK OUT OUR SINGLE INPUT LAPTOP VERSION, SCOREOCR™-USB3.0.

ALSO AVAILABLE WITH VIRTUAL "DAKTRONICS" COMPATIBLE DATA FEED

ELIMINATES THE NEED FOR A "CLOCK CAM" AND AVOID OPERATOR KEYING ERRORS WHILE MAINTAINING TOTALLY ACCURATE ON-SCREEN SCORE AND TIMING DATA!

SCOREOCR™ PACKAGE (8 OR 20 INPUTS SOFTWARE ONLY) INCLUDES: USB LICENSE DONGLE • REQUIRED SOFTWARE

SYSTEM REQUIREMENTS

(20 INPUT VERSION):	(8 INPUT VERSION):
WINDOWS 7 PRO PC (X86/X64)	WINDOWS 7 PRO PC (X86/X64)
I7 PROCESSOR	I5 OR I7 PROCESSOR
4GB RAM	4GB RAM
1 USB 2.0 PORT	1 USB 2.0 PORT
1 NATIVE USB 3.0 PORT	1 NATIVE USB 3.0 PORT

ALSO AVAILABLE AS A COMPLETE 1RU HARDWARE/SOFTWARE INTEGRATED SYSTEM

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